

# *Responsible Communication and Media Freedom*

**Democracy International - Germany**

**Theo Wenzler - 02 June 2023**



# Basic Law for the Federal Republic of Germany

## State of press freedom worldwide in 2023

Changes in 180 countries and territories evaluated by RSF since 2013

Filter:

Year :

2013	2014	2015	2016	2017	2018	2019	2020	2021	2022	2023
------	------	------	------	------	------	------	------	------	------	------

Good situation:8 countries



Satisfactory situation:44 countries



Problematic situation:55 countries



Difficult situation:42 countries



Very serious situation:31 countries



Source : [World Press Freedom Index](#), [Link to share](#)  
©Reporters Without Borders



## Article 5

### [Freedom of expression, arts and sciences]

(1) Every person shall have the right freely to express and disseminate his opinions in speech, writing and pictures and to inform himself without hindrance from generally accessible sources. Freedom of the press and freedom of reporting by means of broadcasts and films shall be guaranteed. There shall be no censorship.









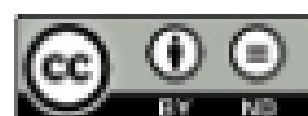
DEMOCRACY INTERNATIONAL

# Responsible Communication and Democracy

## Challenges

- Scandals in public-sector broadcasters
- Print media: job cuts and cost pressure
- 2022: 103 registered attacks on media representatives
- Russian state media still receivable

1. OPERATE AND APPLY 	2. INFORM AND RESEARCH 	3. COMMUNICATE AND COOPERATE 	4. PRODUCE AND PRESENT 	5. ANALYSE AND REFLECT 	6. PROBLEM SOLVING AND MODELLING 
<p><b>1.1 Media equipment (hardware)</b></p> <p>Know, select and use media equipment (hardware) in a reflective way; handle it responsibly.</p>	<p><b>2.1 Information research</b></p> <p>Carry out targeted information searches and apply search strategies.</p>	<p><b>3.1 Communication and cooperation processes</b></p> <p>Design communication and cooperation processes with digital tools in a targeted manner and share media products and information.</p>	<p><b>4.1 Media production and presentation</b></p> <p>Plan, design and present media products in a way that is appropriate for the target group; know and use possibilities of publishing and sharing.</p>	<p><b>5.1 Media analysis</b></p> <p>Know, analyse and reflect on the diversity of the media, their development and meanings.</p>	<p><b>6.1 Principles of the digital world</b></p> <p>Identify, know, understand and consciously use basic principles and modes of operation of the digital world.</p>
<p><b>1.2 Digital tools</b></p> <p>Know and select various digital tools and their range of functions and use them creatively, reflectively and purposefully.</p>	<p><b>2.2 Information evaluation</b></p> <p>Filter, structure, transform and prepare topic-relevant information and data from media offers</p>	<p><b>3.2 Rules of communication and cooperation</b></p> <p>Know, formulate and comply with rules for digital communication and cooperation.</p>	<p><b>4.2 Design tools</b></p> <p>Know and reflectively apply design means of media products and assess them with regard to their quality, effect and intended message.</p>	<p><b>5.2 Formation of opinion</b></p> <p>Recognise the interest-driven setting and dissemination of topics in the media and assess them in relation to the formation of opinion.</p>	<p><b>6.2 Recognise algorithms</b></p> <p>Recognise, understand and reflect on algorithmic patterns and structures in different contexts.</p>
<p><b>1.3 Data organisation</b></p> <p>Securely store, retrieve and access information and data from different locations; collate, organise and store information and data in a structured way.</p>	<p><b>2.3 Information assessment</b></p> <p>Recognise and critically evaluate information, data and their sources as well as the strategies and intentions behind them.</p>	<p><b>3.3 Communication and cooperation in society</b></p> <p>Shape and reflect communication and cooperation processes in the sense of active participation in society; observe ethical principles and cultural-social norms.</p>	<p><b>4.3 Source documentation</b></p> <p>Know and apply standards for citing sources when producing and presenting their own and other people's content.</p>	<p><b>5.3 Identity formation</b></p> <p>Recognise and analyse opportunities and challenges of the media for the perception of reality and use them for their own identity formation.</p>	<p><b>6.3 Modelling and programming</b></p> <p>Describe problems in a formalised way, develop problem-solving strategies and plan a structured, algorithmic sequence for this purpose; also implement these by programming and evaluate the solution strategy found.</p>
<p><b>1.4 Data protection and information security</b></p> <p>Deal responsibly with personal and external data; observe data protection, privacy and information security.</p>	<p><b>2.4 Information Criticism</b></p> <p>Recognise inappropriate and harmful media content and assess it with regard to legal principles and social norms and values; know about youth and consumer protection and use help and support structures.</p>	<p><b>3.4 Cyber violence and -crime</b></p> <p>Identify personal, societal and economic risks and effects of cyber violence and cyber crime, and know and use contacts and response options.</p>	<p><b>4.4 Legal basis</b></p> <p>Check, evaluate and observe the legal basis of personal rights (including image rights), copyright and rights of use (including licences).</p>	<p><b>5.4 Self-regulated media use</b></p> <p>describe media and their effects, reflect critically and regulate their use in a self-responsible way; support others in their use of media</p>	<p><b>6.4 Importance of algorithms</b></p> <p>Describe and reflect on the influence of algorithms and the impact of automation of processes in the digital world.</p>



Publisher: Medienberatung NRW  
This document is licensed under [CC BY-NC 4.0](https://creativecommons.org/licenses/by-nc/4.0/).



# EP Election 2019

## Friedrich-Ebert-Foundation: Social Media and Campaigning

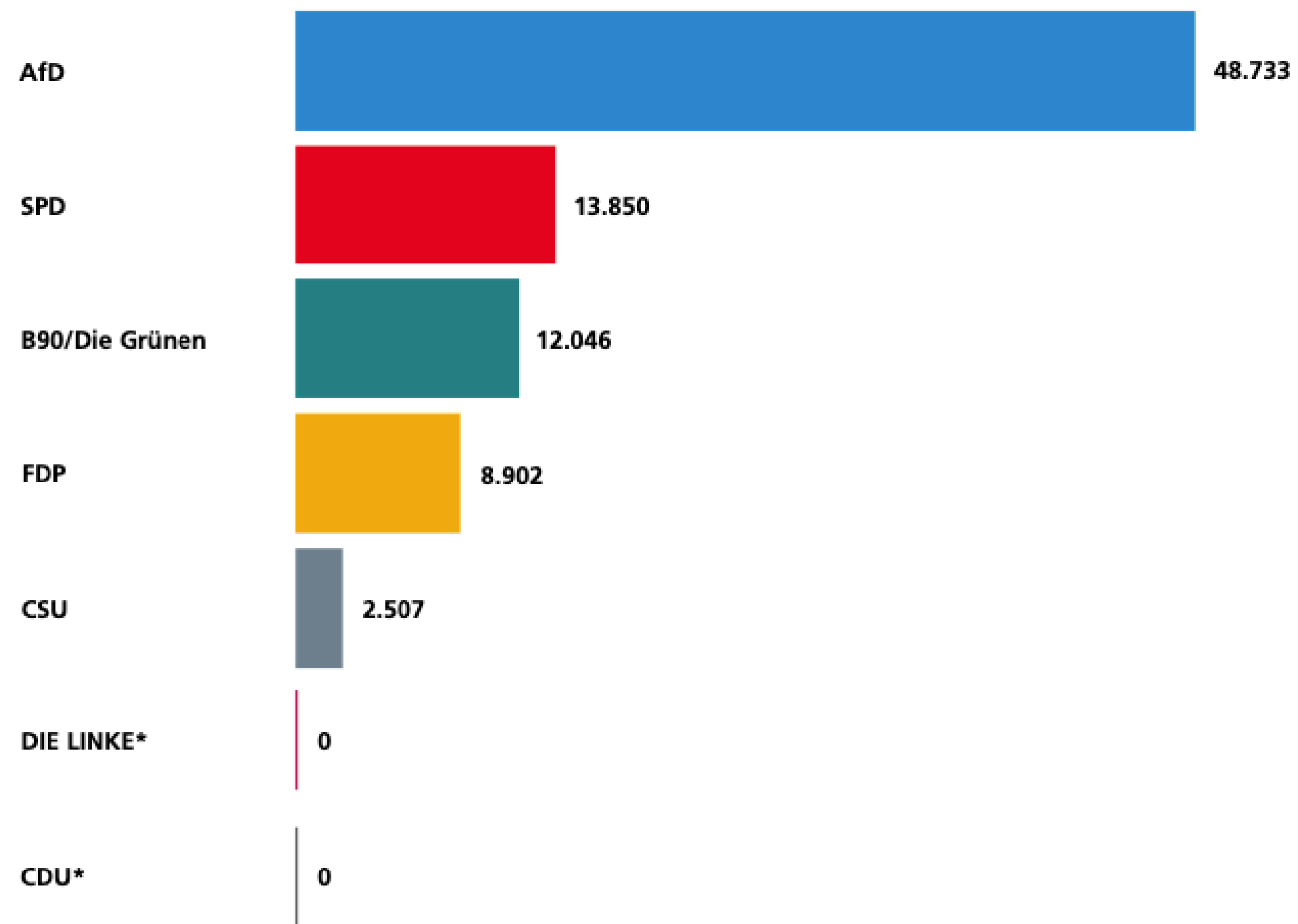
- Populist parties:
  - Reached more people than any other party
  - Longterm community building on social media as basis
  - Clear, recurring messages and an entertaining, emotional address led to more interactions.
- Major parties tend to struggle to mobilize by the use of social media

• Source: Friedrich-Ebert-Stiftung



**DEMOCRACY INTERNATIONAL**

Abbildung 8  
YouTube-Abonnent\_innen der Parteien



\* Abonnent\_innenzahlen ausgeblendet.

Abbildung 2  
Facebook-Fans der Parteien

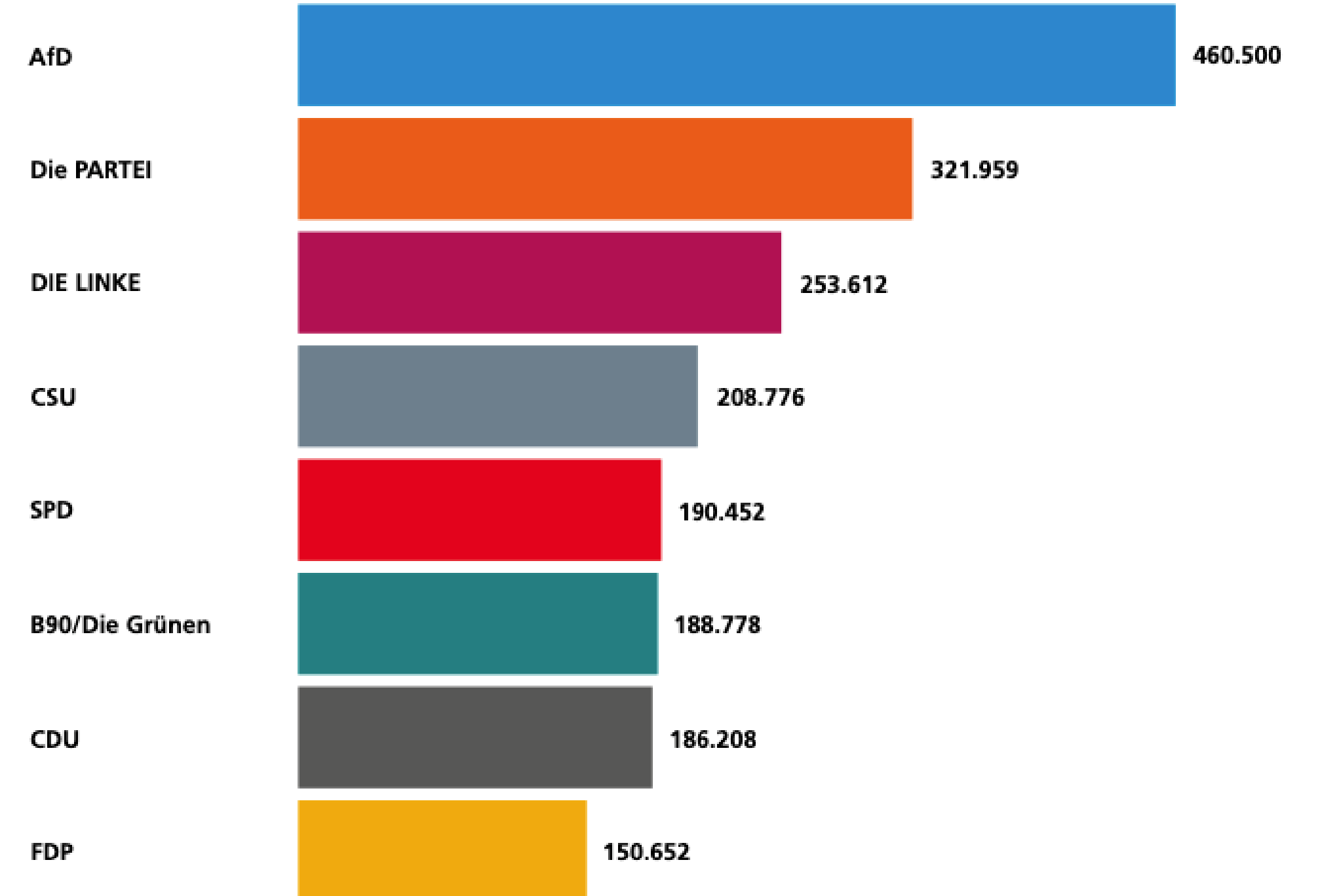


Abbildung 22  
 Durchschnittliche Interaktionen der Facebook-Postings der Parteien

Partei	Posts	Average Shares	Average Likes	Average Comments
AfD	147	1.799	2.563	1.084
B90/Die Grünen	113	182	557	250
CDU	89	88	313	582
CSU	168	53	339	196
DIE LINKE	70	215	694	227
Die PARTEI	160	151	1.024	81
FDP	170	70	396	112
SPD	77	145	535	374

Abbildung 31

## Dialogue ability of the parties on Facebook

Party	Comments by party	Comments by users	Anteil in %
FDP	1.613	15.504	10,4 %
SPD	1.189	20.598	5,8 %
B90 / Die Grünen	471	15.912	3,0 %
DIE LINKE	279	13.680	2,0 %
CSU	130	9.289	1,4 %
CDU	48	42.434	0,1 %
Die Partei	12	12.201	0,1 %
AfD	97	141.102	0,1 %



# Open Questions

- Who needs media literacy?
- Is there a difference between media and (social) media literacy?
- Is it on us to “help“ media?

- Thank you for listening!

